

# Comparing Students' Performance and Reasoning with Physical and Virtual Manipulatives to Learn about Pulleys

1

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This work is supported in part by U.S. National Science Foundation under the GK-12 Program (grant) (NSF DGE-0841414, P.I. Ferguson) and U.S. Department of Education, Institute of Education Sciences Award R305A080507.

## Background

2

- Previous studies have shown mixed results:
  - Simulations outperform analogous physical experiments
    - ✦ Zacharia, Olympiou, & Papaevripidou, 2008
    - ✦ Finkelstein, et al., 2005
  - No difference in learning using physical or virtual manipulatives
    - ✦ Klahr, Triona, & Williams, 2007
    - ✦ Zacharia & Constantinou, 2008
- Zacharia and Constantinou (2008):
  - More research is needed to describe how physical and virtual manipulatives should be integrated in a physics curriculum.

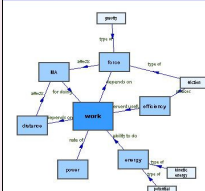
## Context

3

- CoMPASS<sup>1</sup> pulley Curriculum

- Hypertext system
- Physical experiment
- Simulation

CoMPASS: Concept Mapped Project-based Activity Scaffolding System



**work in Inclined Plane**

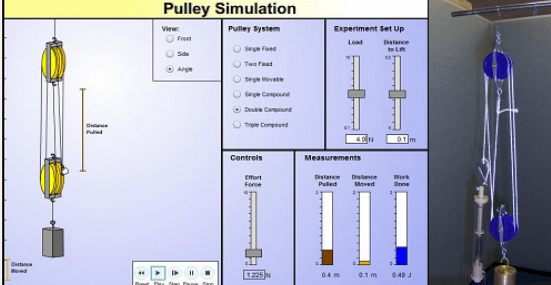
Inclined planes are used to do work. To do work you must apply a **force** on an object to move it over some distance.

The formula for work is:

$$\text{work} = \text{force} \times \text{distance}$$

We can see from the formula that work depends on both force and distance. When using an inclined plane, the amount of force required to push a heavy object up to a higher place is less than the force needed to try to lift the object to the same height by hand. While the inclined plane can decrease the amount of force needed to lift the object, your force must be applied over a greater distance. This trade-off between force and distance when doing work creates **mechanical advantage (MA)**.

Friction is one force that affects work. When friction is present, more energy is needed to do work and the amount of force you need to apply will increase. The **efficiency** and **power** of an inclined plane are also affected by friction.



**Pulley Simulation**

Wheels:  Fixed  Side  Angle

**Pulley System**

Single Fixed  Two Fixed  Single Movable  Single Compound  Double Compound  Triple Compound

**Experiment Set Up**

Load: 1.0 N Distance to Lift: 0.1 m

**Controls**

Effort Force: 1.0 N Distance Pulled: 0.4 m Distance Moved: 0.1 m Work Done: 0.40 J

<sup>1</sup>Puntambekar, Stylianou & Goldstein (2007)

## Research Questions

4

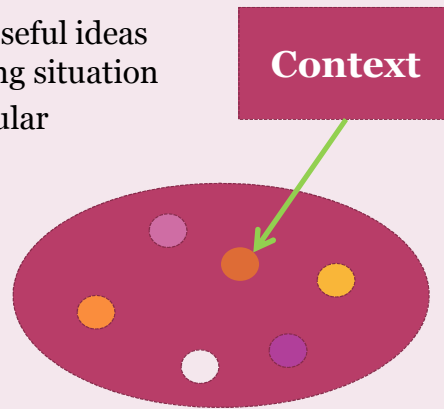
- Is there a difference in understanding as measured by students' **performance on a multiple choice test**?
- Is there a difference in understanding as measured by students' **verbal explanations and reasoning**?

## Theoretical Background

5

Context affects the ideas students use

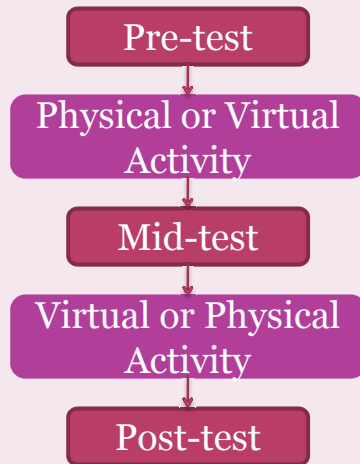
- Hammer (2002) resources
  - ✦ Resources: potentially useful ideas students bring to learning situation
  - ✦ Context activates particular resources



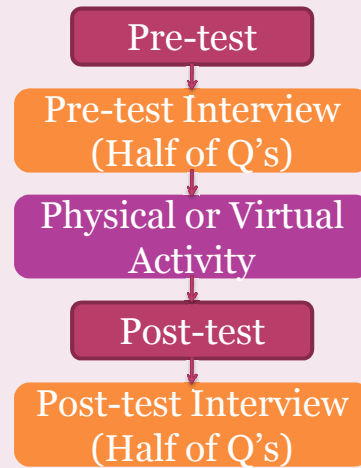
## Description of Studies

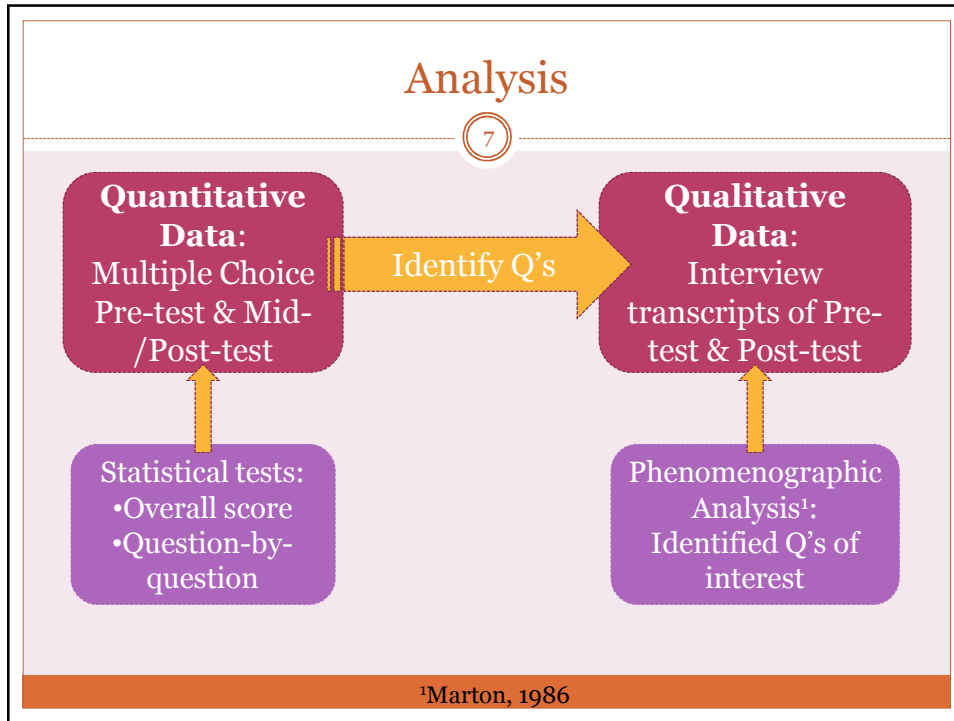
6

**In-Class Study (N=132)**



**Interview Study (N=13)**





### Quantitative Results: Overall Score

8

		Pre-test		Mid-test	
Treatment	N	Mean	SD	Mean	SD
Physical	71	37%	18%	58%	19%
Virtual	61	33%	13%	60%	24%

- ANCOVA results:
  - Covariate (pre-test score) significantly related to the mid-test score  $F(1, 129)=26.5, p<.001$
  - Treatment (physical or virtual experiment) not significantly related to mid-test score  $F(1, 129)=.946, p=.332$

## Quantitative Results: By Concept

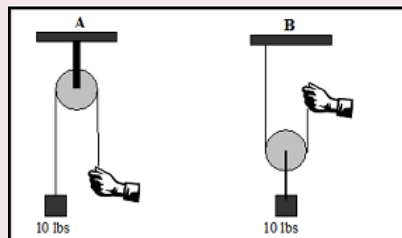
9

- Students in physical condition performed better on questions related to force, distance of rope pulled, and mechanical advantage
- Students in virtual condition performed better on questions related to work
- To be reported in Gire *et al.*, 2010, *International Conference of the Learning Sciences*

## Specific Questions with Performance Difference

10

	Class Physical (N=71)	Class Virtual (N=61)	p-value	Interview Physical (N=7)	Interview Virtual (N=6)
Q1 Pre	11%	11%	.970	0%	0%
Q1 Mid or Post	83%	62%	.008	71%	17%
Q 6.2 Pre	32%	42%	.230	29%	33%
Q 6.2 Mid or Post	28%	80%	<.001	14%	67%



Which setup requires the least:

- Q1: force?
- Q6.2: work?

## Physical Outperforms Virtual

11

<i>Less force?</i>	Physical Pre	Virtual Pre	Physical Post	Virtual Post
Single fixed	4	3	0	2
Single movable	0	0	3	1

- Pre-instruction, mainly intuition-based resources
  - Easier to pull down than to pull up
  - Easier to pull with gravity than against gravity
- Post-instruction, no observed trend in reasoning
  - One student (virtual) used common sense reasoning
    - ✦ Working against gravity to pull up
  - One student (physical) provided scientifically correct reasoning
    - ✦ Distance increases, so force decreases

## Virtual Outperforms Physical

12

<i>More work?</i>	Physical Pre	Virtual Pre	Physical Post	Virtual Post
Single fixed	0	0	1	0
Single movable	3	3	2	0
Same	1	0	0	3

- Pre-instruction, difference in reasoning
  - More force means more work: Used by all virtual and one physical
- Post-instruction, difference in responses and reasoning
  - Virtual provided scientifically correct reasoning
    - ✦ Eg: Object weighs the same and moves the same distance
  - Physical correctly identify factors but do not apply them correctly
    - ✦ Eg: Pulley requires more force; Pulley requires more distance pulled

## Definitions of Force (Q1)

13

- **Pre-instruction, no difference between physical and virtual**
  - Effort or force physically exerted to lift object
  - Referred to work *or* included role for distance
- **Post-instruction, observed difference**
  - Physical: Effort or force physically exerted to lift object
  - Virtual: Referred to energy and/or included role for distance

## Definitions of Work (Q 6.2)

14

- **Pre- instruction, wide variety & varying scientific correctness**
  - Change in kinetic energy (Virtual)
  - Spending energy (Physical)
  - Amount of effort and duration (Virtual)
  - What it takes to get the thing from point A to point B (Physical)
- **Post-instruction, no difference between physical and virtual: mostly scientifically correct**
  - How much object weighs and distance you have to move it (Physical & Virtual)
  - Amount of effort you put in over the distance pulled (Physical)
  - Work is equal to force times distance (Virtual)
  - Distance pulled divided by effort force (Virtual)

## Discussion: Force

15

- “Common sense” reasoning
  - Observed more often before instruction than after instruction
  - Not observed after instruction for physical
  - Observed after instruction for virtual
- Possible explanation: Hammer’s<sup>1</sup> model of conceptual resources
  - Context activates and deactivates resources students use to build understanding
  - Physical manipulatives may better support deactivation of resource related to “downward movement is easier”

<sup>1</sup>Hammer, 2002

## Discussion: Work

16

- Definitions of work
  - Students in physical and virtual provided equally useful definitions of work
  - Virtual more likely to use definition to arrive at correct answer
    - ✦ Physical having more difficulty applying definition in context
- Common sense resources: “more input means more output”
  - Used as “more force means more work” and “more distance pulled means more work”
  - Needs to be deactivated in favor of resource for proportional reasoning
    - ✦ “Force and distance change proportionally” (Virtual)



## Conclusions

17

- While overall performance on the test was similar, specific concepts<sup>1</sup> and questions exhibit a performance difference
- Interviews allow us to probe these differences more deeply
- Possible mechanism: physical and virtual activities may activate and deactivate different conceptual resources
  - Force: Physical indicated suppression of “downward movement is easier”
  - Work: Virtual indicated suppression of “more input means more output” possibly for a resource for proportional reasoning

*Gire et al., 2010*

## Thank you!

18

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